DUE: 04/08/2016

MA 130 BRUNETT e-portfolio ASSIGNMENT #4 SPRING 2016

NAME \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ SCORE: \_\_\_\_\_\_\_\_/25

 \*\*\* RETAIN GRADED PAPERS FOR YOUR RECORDS \*\*\*

1. View my e-portfolio at [www.mbmcprof.weebly.com](http://www.mbmcprof.weebly.com) and view the Mathematics Education Artifact that I have posted as an example.

2. Select an artifact of your own to present and reflect upon.

A general rubric is provided for you on the overall portfolio. At this time, this is just for your information. Perhaps you will want to continue to develop this site – this rubric could give you a check list to help you make it look professional and clear.

For this assignment, please adhere to the following list:

A. Your artifact must be in the mathematic education genre. There should be

a mathematics component and an education/explanation component.

B. Focus on the content more than the appearance. Please make the page neat – but do not spend time on beautifying it unless you desire to do so.

C. The artifact can be a description, example, demonstration, explanation of anything related to mathematics education: a mathematics orientated game, using a math journal (related toward a particular topic/problem), and algorithm, a comparison of algorithms, etc. Any reasonable artifact is acceptable.

D. Include all of the following:

 [3] i. Create a new separate page with page label: ARTIFACT #1.

[5] ii. Artifact page content:

 a. Header with title for artifact

 b. Introduce or describe the artifact that you will present.

That is, set up a framework so that people viewing

your site get an idea of the point of your artifact.

 [12] iii. Present the artifact. Be clear and precise.

 [5] iv. Reflect on the artifact. Why did you choose it? What did you

learn from it? What can others learn from it?